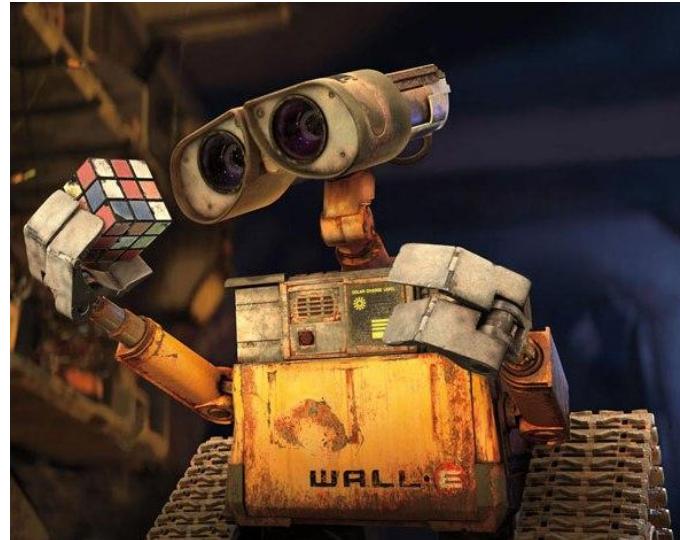


# Plane-based Object Categorization using Relational Learning

Reza Farid, Claude Sammut

Never Stand Still

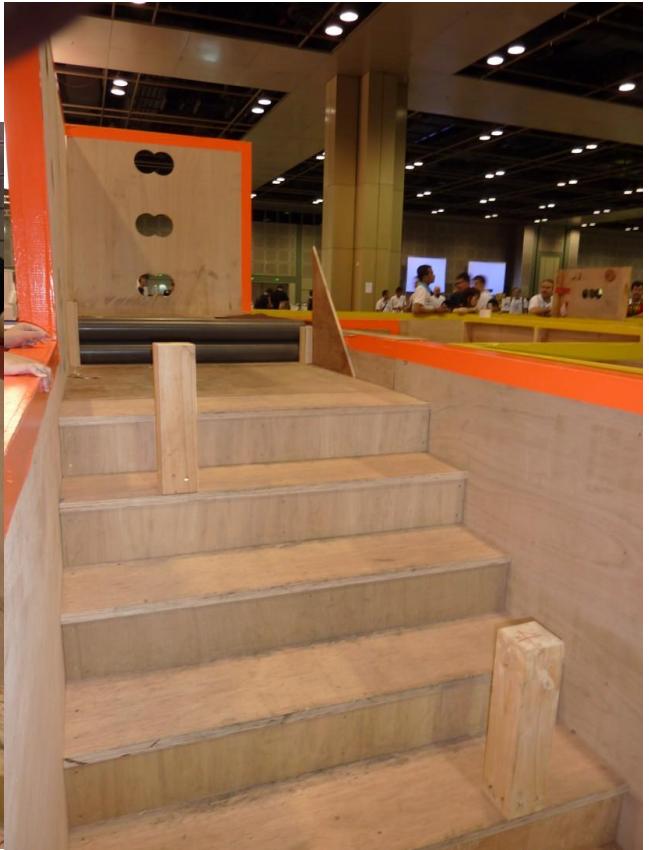
School of Computer Science and Engineering, The University of New South Wales



# Urban Search and Rescue



# Rescue arena

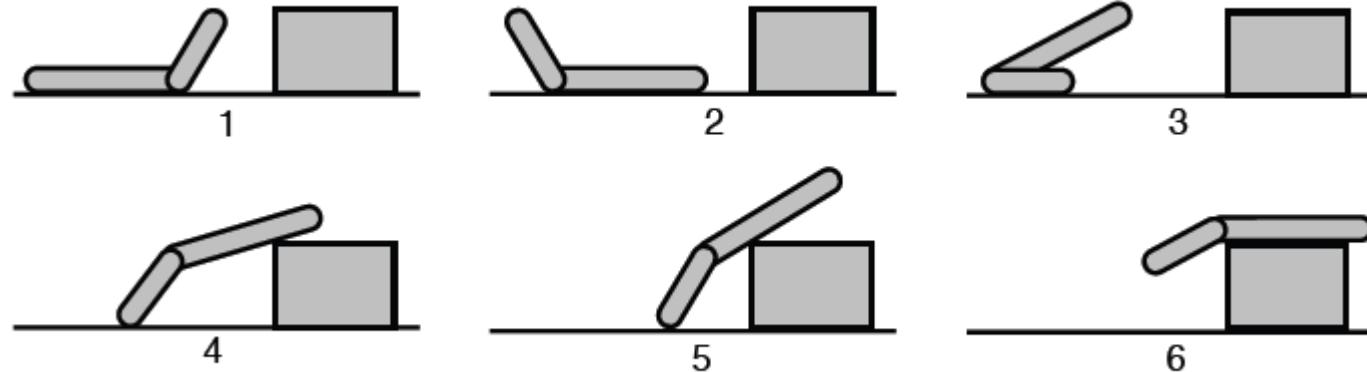


# Rescue arena

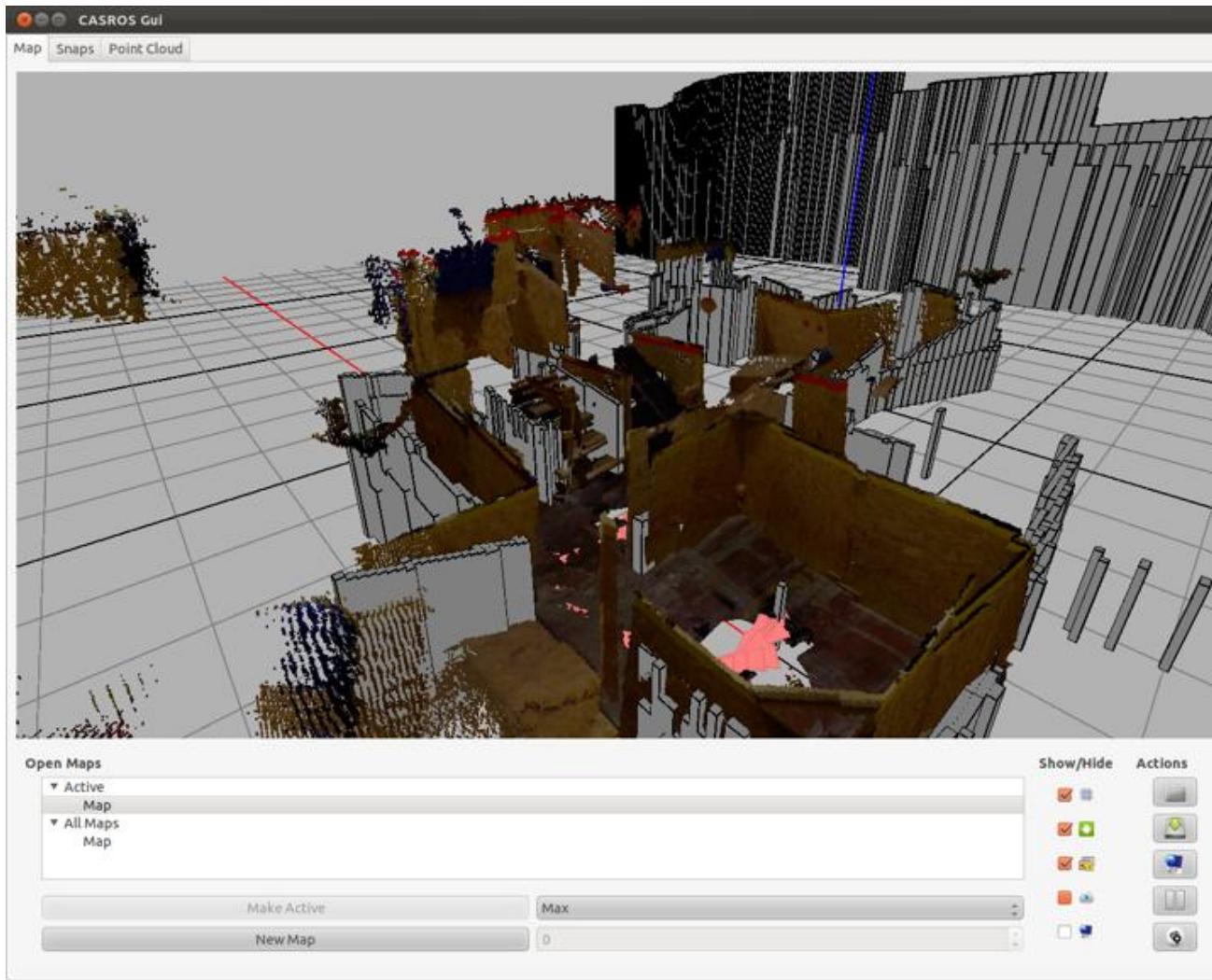


# Related work

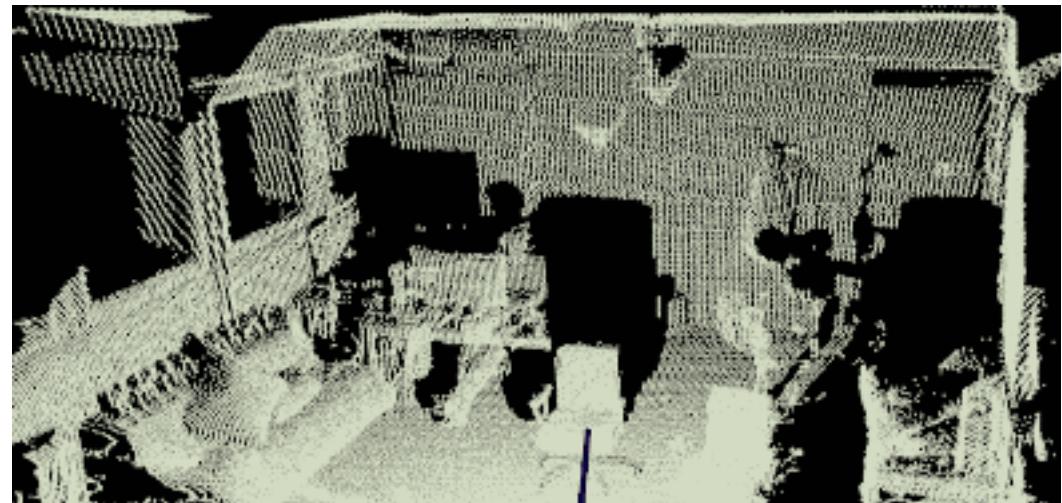
- **Shanahan 2002,2004**
  - Using a logic program as a relational representation for 3D objects in 2D line drawings
  - Using abduction for object recognition
- **Bo et.al 2011**
  - Local features



# Explore, map and find victims



# How does the world look like?

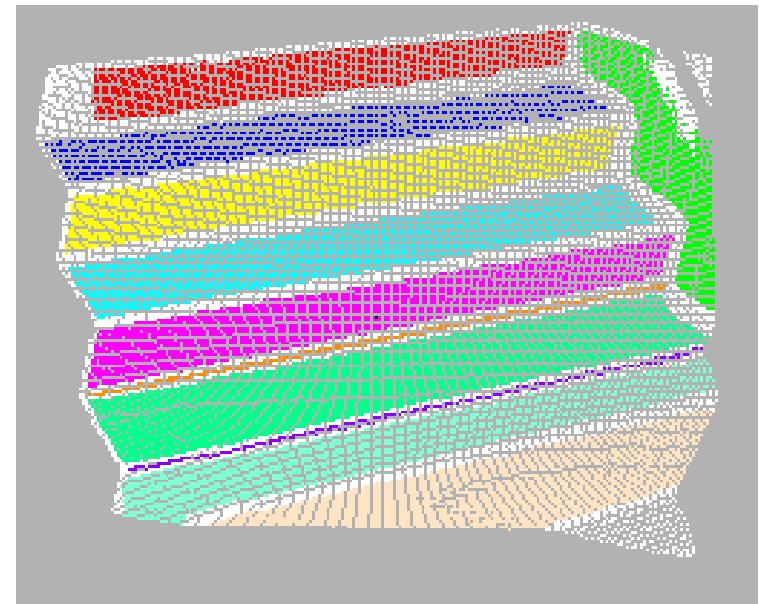


# Summary

- **Segmentation**
  - Fit planes to surfaces
  - ... may also use other geometric objects
- **Feature extraction**
  - Extract features of planes
  - Find relations between planes
- **Training**
  - Label set of planes as belonging to an example of an object class
- **Learning Evaluation**
  - 10-fold cross validation

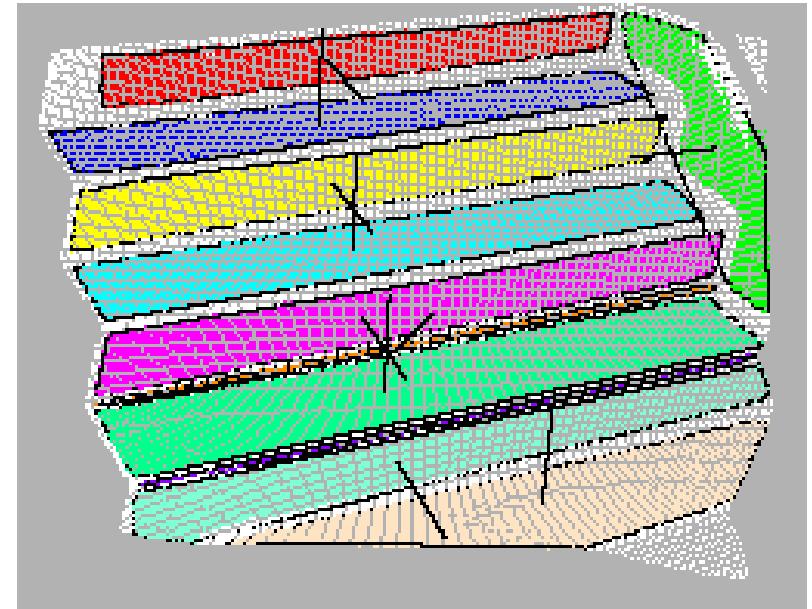
# Segmentation

- Point cloud segmentation
- Using Planes as Primitives



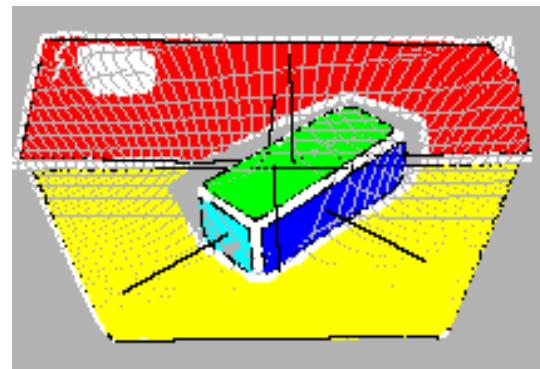
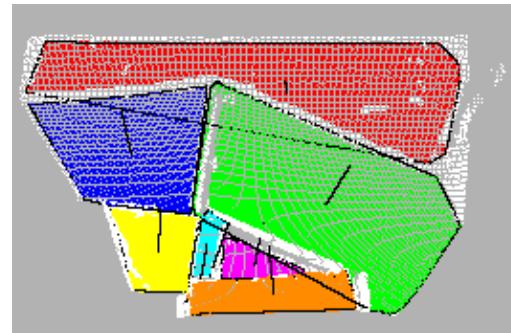
# Segmentation

- Point cloud segmentation
- Using Planes as Primitives
- Represent each region's boundary by a convex hull
- Using Plane's normal vector for orientation



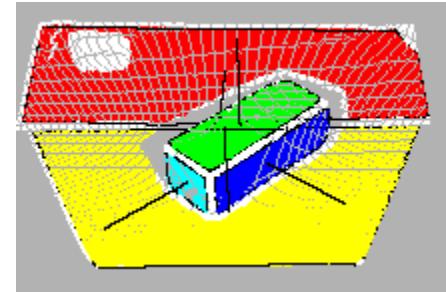
# Segmentation

- More example



# Feature extraction

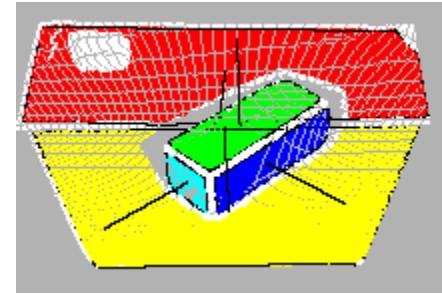
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
15	16	17	18	19	20	21	22	23	24	25	26	27	28	29



- Two sets of features
  - Properties of individual planes
  - Relationships between pairs of planes
- Represented as PROLOG predicates

# Feature extraction

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
15	16	17	18	19	20	21	22	23	24	25	26	27	28	29



*plane(pl1).*      *plane(pl2).*

*plane(pl3).*      *plane(pl4).*      *plane(pl5).*

*distributed\_along(pl1,axisX).*      *distributed\_along(pl2,axisX).*

*distributed\_along(pl3,axisX).*      *distributed\_along(pl4,axisX).*

*distributed\_along(pl5,axisY).*

# Feature extractions

- **Convex Hull Ratio**

*ch\_ratio(pl1,'4.0±0.25').*

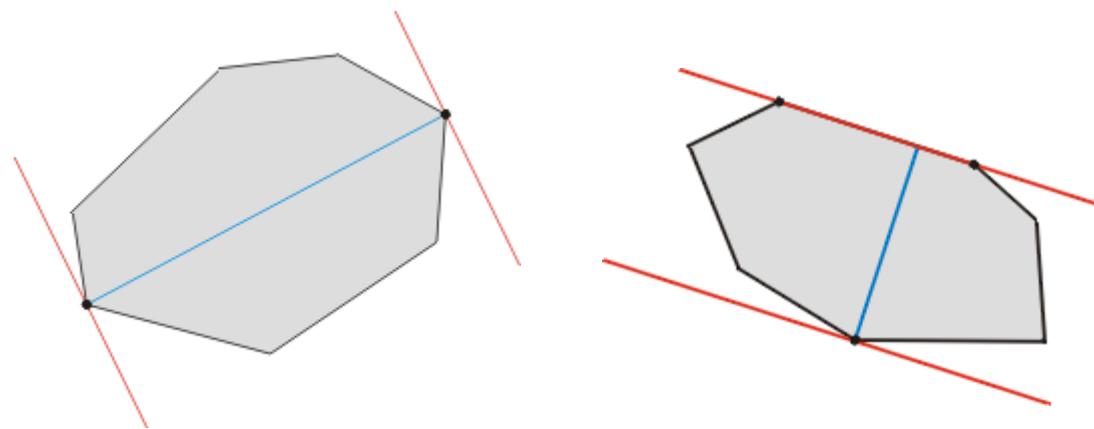
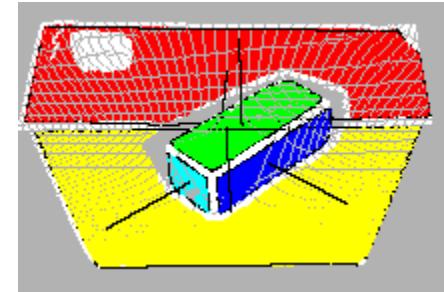
*ch\_ratio(pl2,'2.5±0.25').*

*ch\_ratio(pl3,'3.5±0.25').*

*ch\_ratio(pl4,'2.0±0.25').*

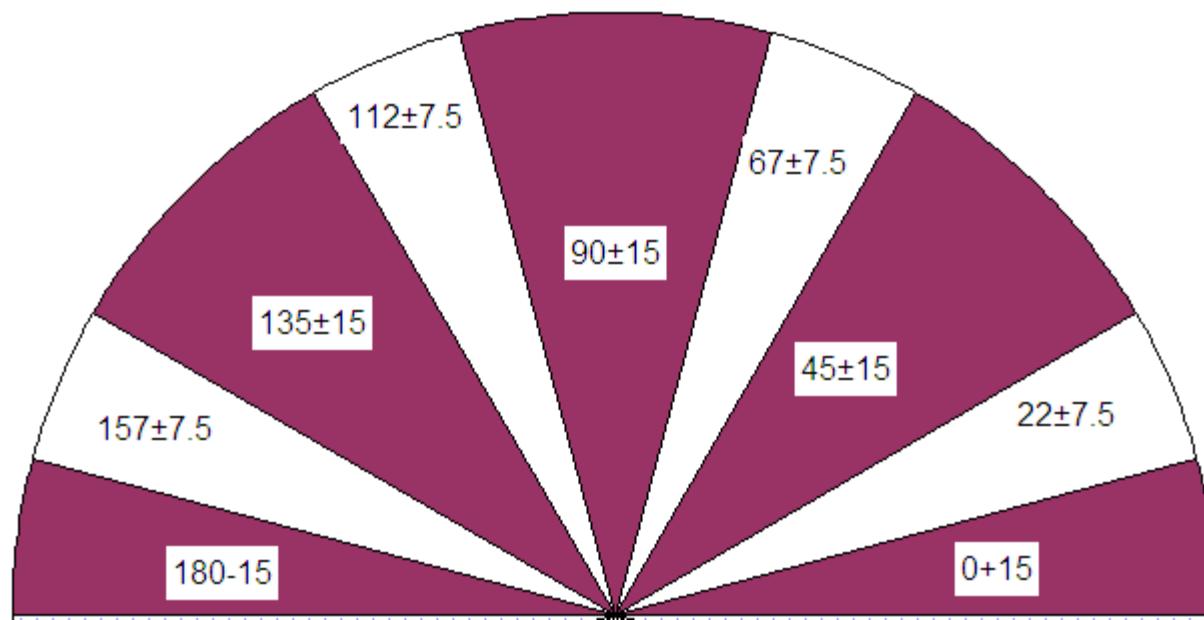
*ch\_ratio(pl5,'1.5±0.25').*

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
15	16	17	18	19	20	21	22	23	24	25	26	27	28	29



# Binning

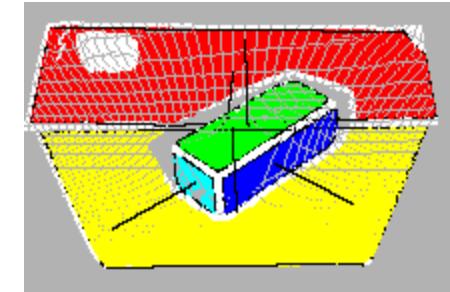
- Angle bins



# Feature extraction

- Region's normal vector in spherical coordinates

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
15	16	17	18	19	20	21	22	23	24	25	26	27	28	29



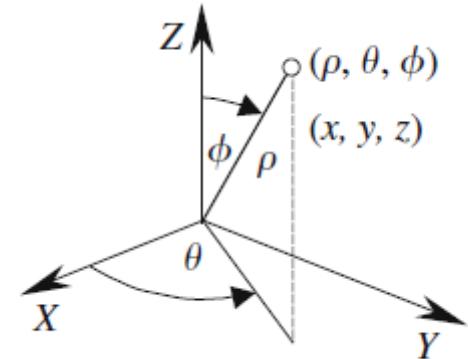
*normal\_spherical\_theta(pl1, '-90±15').*

*normal\_spherical\_phi(pl1, '135±15').*

...

*normal\_spherical\_theta(pl5, '-135±15').*

*normal\_spherical\_phi(pl5, '112±15').*



# Feature extraction

- Angle between two regions

*angle(pl1,pl2,'90±15').*

*angle(pl1,pl3,'45±15').*

*angle(pl1,pl4,'90±15').*

*angle(pl1,pl5,'45±15').*

*angle(pl2,pl3,'90±15').*

*angle(pl2,pl4,'0±15').*

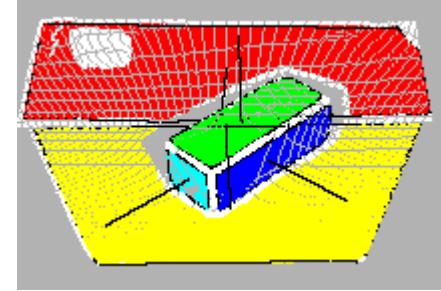
*angle(pl2,pl5,'90±15').*

*angle(pl3,pl4,'90±15').*

*angle(pl3,pl5,'90±15').*

*angle(pl4,pl5,'90±15').*

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
15	16	17	18	19	20	21	22	23	24	25	26	27	28	29



# Learning Object classes

- Object classes (positive/negative examples)
  - Step 199/731
  - Wall 105/819
  - Box 144/780
  - Pitch/roll ramp 131/205
- Training by labelling
  - **Segmented** point cloud as planes
  - User interface to group extracted planes into objects
  - Label each selected set as positive example of an object class and negative example for other object classes

**Example:** Staircase 4 to 7 planes for each set

# Learning Object classes

staircase([pl1,pl2,pl4,pl5]).

staircase([pl2,pl4,pl5,pl7]).

staircase([pl4,pl5,pl7,pl8]).

staircase([pl5,pl7,pl8,pl10]).

staircase([pl1,pl2,pl4,pl5,pl7]).

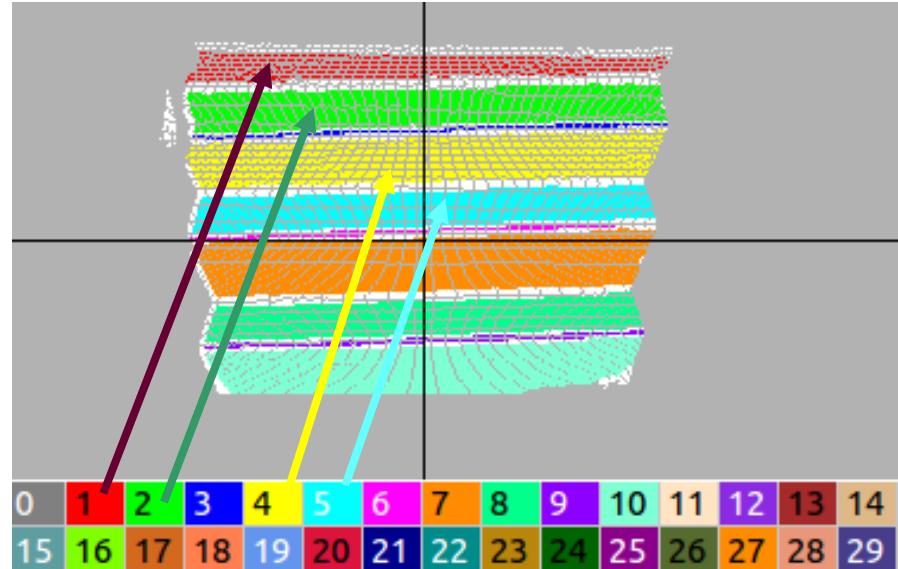
staircase([pl2,pl4,pl5,pl7,pl8]).

staircase([pl4,pl5,pl7,pl8,pl10]).

staircase([pl1,pl2,pl4,pl5,pl7,pl8]).

staircase([pl2,pl4,pl5,pl7,pl8,pl10]).

staircase([pl1,pl2,pl4,pl5,pl7,pl8,pl10]).



# Learning Object classes

- Positive and negative example for each object class
- The result of labelling as PROLOG predicates
- Using **ALEPH** to construct one classifier for each type of object

# Description of a Staircase

**Staircase(PLANESSET\_B) :-**

```
member(C, PLANESSET_B),  
member(D, PLANESSET_B),  
member(E, PLANESSET_B),  
angle(D, C, '0±15'),  
angle(E, D, '90±15'),  
angle(E, C, '90±15'),  
distributed_along(E, axisX).
```

**Staircase(PLANESSET\_B) :-**

```
member(C, PLANESSET_B),  
member(D, PLANESSET_B),  
angle(D, C, '0±15'),  
member(E, PLANESSET_B),  
member(F, PLANESSET_B),  
angle(F, D, '0±15'),  
angle(F, C, '0±15'),  
dr_xy(E, F, south).
```

**Staircase(PLANESSET\_B) :-**

```
n_of_parts(PLANESSET_B, 4),  
member(C, PLANESSET_B),  
distributed_along(C, axisX).
```

# Cumulative Learning

staircase(PlaneSet) :-

```
member(C, PlaneSet),  
ratio_xz(C, '5.0±0.25'),  
subset(Set1, PlaneSet),  
subset(Set2, PlaneSet),  
step(Set1),  
step(Set2),  
intersect(Set1, Set2).
```

# Evaluation

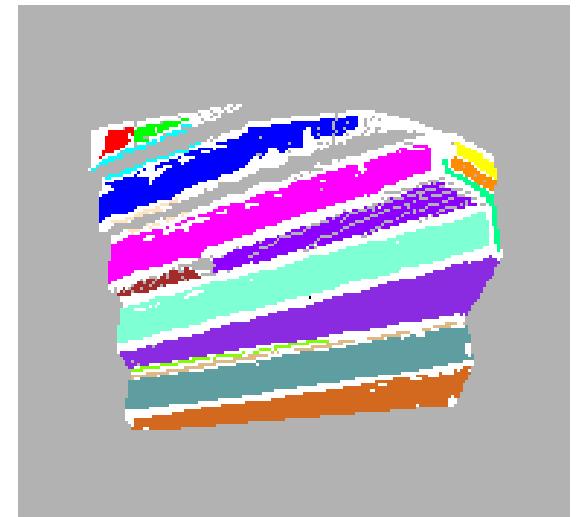
**Table 1.** Results for 10-fold cross validation

Object	No. positive	No. negative	Accuracy =(TP+TN)/N	Error rate =(FP+FN)/N	Precision =TP/(TP+FP)	Recall =TP/(TP+FN)
Step	199	731	0.9645	0.0355	0.9368	0.8945
Staircase	241	665	0.9956	0.0044	0.9917	0.9917
Wall	105	819	0.9881	0.0119	0.9608	0.9333
Box	144	780	0.9741	0.0259	0.9618	0.8690
Pitch/roll ramp	131	205	0.9464	0.0536	0.9520	0.9084

# Evaluation on New data, New camera

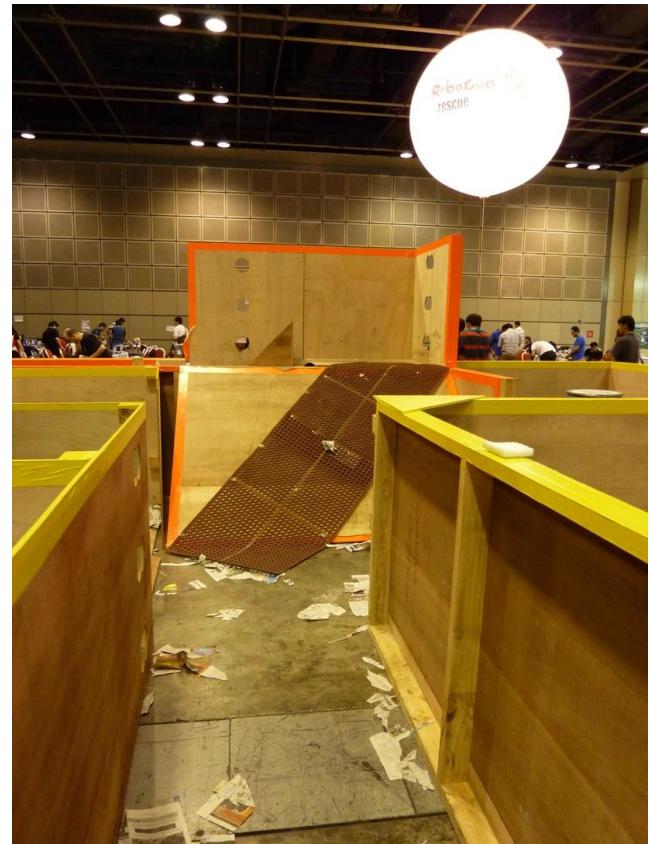


- Spiral stairs  
950 more positive example  
accuracy: 99% (sampled from one staircase over several floors)



# Future Work

- Noise reduction for better segmentation
- Greater variety of objects like barrels and ramps
- Learning bins (angles bin and ratio bins)



# Future Work

- Noise reduction for better segmentation
- Greater variety of objects like barrels and ramps
- Learning bins (angles bin and ratio bins)
- more primitive especially for non-flat surfaces
- Unsupervised learning



# Questions

?